

NORTHALLERTON CLUBS WINTER DARTS LEAGUE RULES (AGM September 2023)

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NEW From 2023 AGM

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All Game (Match & Competitions Stat at 8PM (*Rule 10 / 15*)

1. Each team shall consist of a minimum of 6 players (preferably all male).
2. During a singles game, only the designated marker for a player's team may; when requested by the player currently at the oche, advise the throwing player of either:-
 - a. The total points scored at the visit
 - b. The total points remaining
3. During a doubles game, the above rule applies with the addition that a Player's partner may also offer advice in a manner that does not disrupt An opposition player currently at the oche.
4. During a game, if a score required to checkout is shouted by the designated marker for a player waiting to throw and is hit by the player the game is deemed to have finished. This applies regardless of errors being identified in relation to the score after the final double was hit.
5. The throwing distance shall be 7 feet 9¼ inches measured along the ground. The bull's eye shall be 5 feet 8 inches above the ground. Bull to oche 9 feet 7½ inches.
6. Matches to consist of 6 individual games of 501 best of 3. An average will be taken of the points scored (2 or 3 games) divided by the amount of darts thrown (2 or 3 games). **(A new programme will be introduced soon which will take this away) + 3 games of pairs 701.** Home team will go for the nearest the bull first **(Any 25 or bull can be taken if requested)**. The game is straight off with a double finish. Bull counts as double 25. Bust rule does not apply.

7. One point awarded per for each singles and pairs (total of 9 points).
8. Each team is required to register their players with the League Secretary by the end of the first game of the season. No more than 12 players per team.
9. The league shall comprise of one registered member from each team to be the nominated as captain. Only Captains and the Chairman, or a committee member are allowed to vote on AGM Matters.
10. Draw for the individuals will take place before the 8PM start time. 6 name tags must be used even though a tag may be a player not turning up which becomes a bye. THE FIRST GAME WILL START AT 8 PM, NOT TURNING UP AT THE VENUE FOR 8.PM
- 10A. each team will be required to pay a league registration fee each year, the amount being decided at the Annual General Meeting (£20.00). Plus £3.00 each per player registered.
11. A bill for all players in each team will be sent out in January. Any player wishing to register with the league after the closing date for registration must submit his name for approval to the Committee before the registration is legal and a fee of £3.00 per player shall be payable with the application.
12. No player will be permitted to register with the league 6 weeks before the end of the season's league fixtures (**Unless passed by the committee**).
13. Throwing for the bull: - The Referee is allowed to move the angle of a dart when throwing for the bull.
B.D.O. RULES: - (24.06) When throwing for the bull. If a dart enters the board in such a manner that the opponent's view is obscured, then the opponent may request the referee to adjust the angle of inclination of the dart so as to afford a clearer view. Any adjustment of the angle of inclination must not alter the point of entry of the dart, but must align the dart so that it is perpendicular to the face of the board. This rule also applies for the referee when it is difficult to measure and decide who has won the throw. (Remember, it is the point of the dart that is measured, not the flight)
14. Any player registered with the league and found to be playing for another league on the same night will automatically be disqualified from the league and all match points won by the player will be deducted from the team's points total, the relevant points being credited back to the opposing team.

15. The first game of the night shall be started by 8 PM unless previously agreed between team captains.
16. Any team unable to field 6 players by 8 PM must still present 6 name tags to the opposition captain to enable the draw to be made. If a player presents himself before the individual games are completed he shall be entitled to play in the first available blank space on the draw sheet. If no player or players are present by the completion of the individual games the opposition captain may claim the match points for the games not played.
17. To constitute turning up for a fixture, a team must be represented by a minimum of 4 players.
18. The draw for doubles shall be made after the individual games have been completed. The first name pulled out during the draw for each pair must throw first.
19. Players not present by the completion of the individual games shall not be entitled to play in the doubles games.
20. Any team unable to field 6 players by the completion of the individual games must still present 6 name tags to the opposition to enable the draw for the doubles to be made. The opposition captain may claim the match points for the games not played.
21. All name tags shall be of the same size and colour.
22. On completion of each individual game the winning player shall enter his name on the Winners Ticket Sheet. The losing player shall pay £1.00 towards the Prize Draw fund, this money to be presented to the home Team captain. In the event of a team being unable to field 6 players that team shall be responsible for paying the £1.00 towards the Prize Draw fund for all of the players not present.
23. Team captains shall be responsible for submitting the Winners Ticket Sheet with the Results Sheet of that match. The money raised should be submitted to the League Treasurer on or before the date stipulated by the Treasurer.
24. During the league Presentation Night a draw will take place from the Winners Tickets, the prize money for the winning tickets being drawn from the Prize Draw fund.

25. Any person not attending the Presentation night when their ticket is drawn shall receive only half of the money allocated to that ticket, the other half shall be returned to the Prize Draw fund and may be re-drawn.
26. The home captain shall be responsible for forwarding the results sheet to (Steve Blewitt) by Photo e-mail or drop off at VISAGE BEAUTY SALON (East Rd. Next to Col Smith Cars) no later than the 5 PM Tuesday following each match. Any team failing to observe this rule will be fined £10.00 for each offence.
27. Team captains shall be responsible for ensuring that the 'least darts' games, 'highest checkouts', '100+ scores', '180 scores' and 'sub 21 dart singles' games he wishes to submit are correctly recorded on the results sheet.
28. The cancellation of any fixture must be agreed between both team captains by 18:30 on the Friday prior to the Monday fixture, and the League Secretary informed by the same date and time. The fixture must be played by the Friday of the same week as the cancelled fixture. Any teams failing to observe this rule will be fined £10.00 for each offence and match points deducted by the Committee.
29. Any team failing to turn up for a fixture will be fined £10.00 for each offence. The opposition captain shall be responsible for informing the League Secretary and forwarding the Result and Winners Ticket sheets to the Results Secretary claiming the match points. **The allocation of 9 points will be awarded to the team that did turn up (agreed at AGM Sept 2022 will be reviewed AGM 2023)** the offending team will be responsible for paying the £6.00 into the Prize Draw fund.
30. In the event of NOT having 6 players, all draws will be done in the same way; **Individuals** will be an automatic win for the side having a player. **Pairs** 6 name tags will be put in the draw, a player on his own or with the bye, will play on his own (playing every other throw) this rule allows all players the chance of scoring 180,s and 100+ scores, highest check outs and even least darts.
31. Each team shall be represented by one member of that teams registered players at all Committee meetings. Failure by any team to be represented at any Committee meeting will be fined £10.00 per offence unless a written apology is received by the League Secretary or Chairman 48 hours prior to the Committee meeting.

32. Each team will be required to pay a league registration fee of (£20.00 each year, at the Annual General Meeting. Plus a £3.00 charge for every player signed on, this will be collected at a date decided at the AGM (This allows any additional players being added after the signing on sheet has been submitted).
33. Any new team wishing to register with the league must present their application in writing to the League Secretary 48 hours prior to the Annual General Meeting, at which time the application will be considered by the Committee. No new team will be considered for registration if they are situated:
- a. Further north than The Crown
 - b. Further east than The Jolly Minister
 - c. Further west or south than Northallerton Cricket Club
34. In the event of a dispute between individuals or teams then all parties concerned in the dispute will be allowed to challenge or defend the point of issue before the Committee. In the event of a Committee vote upon the dispute any team involved in the dispute will not be entitled to vote.
35. For all competitions, venue organisers will be chosen from the participants at that venue. It will be their responsibility to ensure that all competition rules are adhered to.
36. **Practice Darts** At the 2022 AGM it was agreed that 9 practices darts would allowed in league games and competitions.
37. All home teams will vacate the home dart board 15 minutes before the first game (7.45 PM) to allow the away team a chance to warm up.
38. All teams will start the league off with a new dart board.
39. The league has its own web-site NORTHALLERTON CLUBS WINTER DARTS LEAGUE. All results, competitions, and individual achievements and archives can be found. Also results sheets, Winners tickets, score sheets, Rules and fixtures are available to print off.

www.northallertonclubswinterdartsleague.yolasite.com/

40. **COMPETITIONS** (*All competitions are £2.00 to enter*)

ALL COMPETITIONS WILL COMMENCE @ 8PM

SINGLES = Best of 3 games 501 (Bull will decide who goes first)

PAIRS = Best of 3 games 701 (Bull will decide who goes first)

Any player not having a partner is allowed to play with another player in the same situation from another team. (Player must be registered in the NCWD league)

4 A-SIDE K/O = One team game 1001, then 4 individuals of 501. First to win 3 games (Bull will decide who goes first) Names will be drawn out. 9 practice darts are allowed for the singles games.

6 A-SIDE K/O = One team game of 1001, then 6 individuals 501. First to win 4 games (Bull will decide who goes first) Names will be drawn out. 9 practice darts are allowed for the singles games

HARRY ASPDEN K/O = Best of 3 games 501 (Bull will decide who goes first) A nominated double must be chosen before each set of 3 darts thrown.

CHARITY MEMORIAL K/O = All at one venue which must have multiple dart boards. One game only 501 (Bull will decide who goes first) the winner will donate the winnings to a charity of their choice. £2.00 Entry

BOTTOM 4 K/O = 3 Games of pairs 701. First to win 4 games.
In the event of the score being 3 all, a further deciding game will be played (1 game 501). This will be a nominated player from both sides (Bull will decide who goes first on every game).

41. **Raised Hockey** = Please can all teams try and introduce a raised hockey of sorts, made of whatever material

42. **Transfer to another team.** A proposal was voted in regarding a person transferring to another team for whatever reason. No actual decision was made. The outcome was that the committee will review every case on their merit and reasons.

*Steve Blewitt
(League Secretary)
4TH September 2023*